



BUF INTRAMURAL KICKBALL

I. RULES OF THE GAME

A Games will be 7 vs. 7

- Teams must field no more than 7 and always have no less than 5 players on the field. Failure to do so will result in a forfeit.
- A coin toss prior to the start of the game will determine which team will kick and which team will field.
- Games will be two 16-minute halves with a continuous clock and a 4-minute halftime.
- If the game ends in a tie, each team will get an extra inning and if it's still a tie than the game will result in a tie.
- Kicking and fielding teams will switch after every 3 outs or if the kicking team has scored 7 runs in a single inning.

B Offense

- When kicking, the offensive team will follow the same kicking order for the entire game.
- Kicking out of order will result in an out.
- All players must kick.
- Once the ball is thrown back to the pitcher, runners on base cannot advance.
- Runners are out if their kicked ball is caught by the fielding team, if they are tagged or hit by the ball, or if the fielder in possession of the ball steps on the base the runner is advancing to in a force situation.
- No stealing of bases will be allowed. Two-step leadoffs are allowed.
- Bunting is allowed, but two fouled bunts will result in an out.
- Three fouls or two fouled bunts results in an out.
- A runner is safe once they reach the base and make no forward progress to the next base.

C Defense

- Throwing to hit runners is allowed, but if the fielding team hits a player in the head, that player is safe and may take the base they were advancing towards.
- Bounces on the pitch are allowed but the ball must bounce twice before reaching the kicker.



- Pitches that are more than two feet outside home plate will be considered a ball. Three balls lead to the kicker taking first base.
- Pitches that are within two feet of home plate will result in a strike, even if they are not contacted. Three strikes is an out.
- No fielder may be touching a base unless they are making a play with the ball, and no fielder may be in the base line unless making a play on the ball.

II. ADMINISTRATION

- A Each team member should wear appropriate shirt color (light or dark) for each game.
 - All players must abide by BUF dress code to play.
- B The referee will check the score sheets at the end of the game, sign one, and turn it into the Wellness Center office.
- C The Referee:
 - The referee shall conduct the game in accordance with the official rules. The referee shall penalize any player or substitute for unsportsmanlike conduct by immediate ejection and removal from the playing area. The referee shall have power to make decisions on any point not specifically covered in the rules.